

Curriculum Vitae – Harald Oestreicher

Contact

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Personal Information

Date of birth 28th August 1982
Place of birth Friedberg, Bavaria
Nationality german
Marital status single

Employment History

10/2006 – today	Art (Production) Director at Chimera Entertainment GmbH
Shipped Titles	Windchaser (PC), Train your Brain with Dr. Kawashima (PC & Mac), Ravensburger Memory (iPhone & iPad), Farm Fever (iPhone), Wiesn Fieber (iPhone), Critter Crusher (Facebook), WARSTORY - Europe in Flames (Browser)
Awards	LARA Start Up Award 2007 , Deutscher Entwicklerpreis 2008 , Giga-Maus 2009
Responsibilities	<ul style="list-style-type: none">• Art Direction, Art Lead, Asset Management & Planning, Pipeline Setup• Print Design, Web Design, UI Design & Prototyping, Video Production• Outsourcing Management, Hiring• 3D Modeling, Texturing, Animation-Setup, Animation, Level Design
07/2006 – 10/2006	Freelance Designer (Web, 3D, Video)
10/2005 – 07/2006	Internship at BMW (Internal Design Communications Department)
07/2002 – 10/2002	Internship at Engel & Wachs GmbH

Education

10/2002 – 10/2005	mediadesign Hochschule für Design und Informatik München Masters degree Media Design (Diplom-Designer FH), grade “very good” Diploma Thesis: “Design and Realization of a Playable Multiplayer Action Game Prototype for PC”
06/2001 – 06/2002	National Service (non-military option) and Honorary Position at Johanniter Unfallhilfe e.V., Augsburg
09/1992 – 06/2001	Secondary School (Justus-von-Liebig Gymnasium)

Vocational Training

05/2009	fmx 2009 3ds Max Masterclasses (Flicker free Rendering, CAT Anim. Tool), V-Ray Workshop
12/2008	User Interface Seminar with Prof. C. Ehret Usability Rules, Selective Perception, Design Psychology, Target Audience, Usability Tests & Surveys, Object-Action-Interaction Model, Mental Models & Metaphors
07/2008	Autodesk Super User Tour & Masterclass 3ds Max Animation Masterclass with Grayson Chalmers
04/2005	ETS TOEFL English Test (Test of English as a Foreign Language) 287 of 300 points
10/2004 – 07/2006	Life Drawing Courses at VHS and FH Gestaltung Augsburg
08/2004	Conceptart.org Official European Workshop Held by Andrew Jones and Marko Djurdjevic

Professional Qualifications

Web/Online	<ul style="list-style-type: none"> • HTML, CSS • Dreamweaver, Flash, Expression Studio (Silverlight) • CMS Systems & Webshops (Joomla, Drupal, TYPO3, xt:commerce) • Wikis & Forums (Mediawiki, Tikiwiki, phpbb3, etc.)
2D	<ul style="list-style-type: none"> • Photoshop & ExtendScript, Illustrator, InDesign • CrazyBump, xNormal
3D	<ul style="list-style-type: none"> • 3ds Max (FumeFX, Puppetshop, CAT Motion), Mudbox, Vue d'Esprit, Modo401
Video/Compositing	<ul style="list-style-type: none"> • After Effects, Premiere Pro, VirtualDub, Camtasia, Fraps, Super
Projectmanagement	<ul style="list-style-type: none"> • SCRUM (agile project management) • Mantis (bug tracker) • Human Resource Management & Planning • Versioning Systems (SVN)
Languages	<ul style="list-style-type: none"> • English: Excellent written and oral skills • German: Excellent written and oral skills
Soft Skills	<ul style="list-style-type: none"> • Responsibility • Quality awareness • Reliability • Team Player • Ability to work under pressure

Miscellaneous

Interests	<ul style="list-style-type: none"> • CGI, Art • Video- & Boardgames, Pen & Paper RPGs • Books, Comics
Membership	<ul style="list-style-type: none"> • IGDA • Choir „Vitamin C“